Exploring Simple Triangular and Hexagonal Grid Polygons Online

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Exploring Simple Grid Polygons

19.3.2008 1/24



Environment

- Convenient for motion planning tasks:
 - Subdivide env. by integer grid
- E.g.: cell size ≈ size of robot's tool
- Simple \Leftrightarrow No holes



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• Usually: Square grids

Other regular tilings: hexagonal / triangular grids

• Agent:

- No vision
- Sense adjacent cells
- Move to free, adjacent cell



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Online exploration (or covering):

• Given: an unknown grid environment, *P* start cell, *s*, along the boundary

• Task: Find a tour that

- visits every cell of P at least once
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• For example: lawn mowing, cleaning

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Previous Work (square grids)

Offline exploration (environment is known in advance)

- With holes: NP-hard [Itai, Papadimitriou, Szwarcfiter; 1982]
- Approx. [Ntafos; 1992] [Arkin, Fekete, Mitchell; 2000]

Online exploration

- With holes: [Icking, Kamphans, Klein, Langetepe; 2000]: 2-competitive [Gabriely, Rimon; 2000]
 - Without holes:

[Icking, Kamphans, Klein, Langetepe; 2005]: $\frac{4}{3}$ -competitive

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A Lower Bound

Problem:

Online exploration of simple hexagonal/ triangular grid polygons

Theorem

No online exploration strategy achieves a competitive factor better than

- $\frac{7}{6}$ in simple **triangular** grid polygon.
- $\frac{14}{13}$ in simple **hexagonal** grid polygon.

Lower bound for polygons with holes: 2 [IKKL 2000]

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South or East



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2 Possibilities: South



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Close polygon



4 A N

Online vs. Optimal



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Close polygon



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Online vs. Optimal



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4 A N

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Leave boundary





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Follow boundary



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Close block



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Online vs. Optimal



 $\frac{7}{6}$

4 A N

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Online vs. Optimal







• First idea: Apply depth-first search (DFS)

- Left-hand rule: keep boundary and visited cell on the left side.
- Visits each cell twice!



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- DFS visits each cell twice
- More reasonable: Return directly to unvisited cell
- Improved DFS

Improvement 1

Return directly to those cells that have unexplored neighbors.



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Exploring Simple Grid Polygons

19.3.2008 10/24



- DFS visits long corridor four times
- More reasonable: Visit right part immediately, continue with the corridor, visit left part, return to s
- Long corridor is traversed only two times!
- Split cells: Set of unvisited cells gets disconnected

Improvement 2

Detect and handle split cells (i. e., prefer parts of *P* farther away from the start).

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Exploring Simple Grid Polygons



- First layer := Boundary cells of P
- 1-offset :=
 P without first layer
- Analogously: Second layer
- 2-offset and so on

• *E*(*P*): #edges between free and blocked cells

Lemma (Number of edges in offsets)

P' is ℓ -offset of $P \Rightarrow E(P') \leq E(P) - 2k\ell$

(*k* ∈ {3, 4, 6} for \triangle , \Box , \bigcirc).



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Lemma (Shortest Path)

Shortest path between two cells in P:

- $sp(s,t) \leq E(P) 3$
- $sp(s,t) \leq \frac{1}{4}E(P) \frac{3}{2}$ (hexagonal grids)

Proof idea.

Worst case: -- s, t in the first layer
 Path length ≤ ½-#cells in the first layer
 Charge cells in the first layer against E(P)

(triangular grids)

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 - Path length $\leq \frac{1}{2} \cdot$ #cells in the first layer

• Charge cells in the first layer against E(P)

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Lemma (Shortest Path)

Shortest path between two cells in P:

- $sp(s, t) \le E(P) 3$ (triangular grids)
- $sp(s,t) \leq \frac{1}{4}E(P) \frac{3}{2}$ (hexagonal grids)

Proof idea.

- Worst case: s, t in the first layer
 - Path length $\leq \frac{1}{2} \cdot$ #cells in the first layer
- Charge cells in the first layer against E(P)

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Upper for the Number of Steps

Theorem (Number of Steps)

$$S(P) \le C(P) + E(P) - 4$$
 (Triangular grids)
 $S(P) \le C(P) + rac{1}{4}E(P) - rac{5}{2}$ (Hexagonal grids)

(S(P): #Steps from cell to cell, C(P): #Cells, E(P): #Boundary edges)

This bound is exactly achieved in corridors of width 1.





• Return to s in $\leq E(P) - 3$ steps (Shortest-path lemma)

S(P) = C(P) + ex(P) Cells, i.e., necessary steps additional cell visits Show: ex(P) ≤ E(P) - 4 (triang.)

- Induction on the number of split cells
- Induction base: No split cell
- Visit every cell in C(P) 1 steps
- Return to s in $\leq E(P) 3$ steps (Shortest-path lemma)

• $S(P) = \underbrace{C(P)}_{\text{Cells, i.e., necessary steps}} + \underbrace{ex(P)}_{\text{additional cell visits}}$ • Show: $ex(P) \le E(P) - 4$ (triang.)

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Induction step:

- Explore up to the first split cell, c
- Enlarge *c* to boundary (add layers)
- Split polygon in two parts: P₁, P₂
- Path outside Q do not change
- K₂ unexplored part of P₂
- Path in $P_2 \setminus K_2$ visits no cell twice
- Apply induction hypothesis to P₁ and K₂ ∪ {c}
- Charge edges of P_1 , K_2 , Q to E(P)

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Split cell c

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Competitivity, hexagonal and triangular grids

Theorem (Competitivity)

SmartDFS is
$$\frac{4}{3}$$
 competitive (i. e., S_{SmartDFS} $\leq \frac{4}{3}$ S_{Optimal})

Definition

Narrow passage: Corridors of width 1 or 2.

Definition

Uncritical polygon: neither narrow passages nor split cells in the first layer.

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Lemma (Edges in uncritical triangular polygons)

For uncritical grid polygons: $E(P) \leq \frac{1}{3}C(P) + \frac{14}{3}$

Proof idea.

 Successively remove straight line of at least 3 cells (thus at most 1 edge), maintaining the property 'uncritical'

- Ends with 'diamond' polygon, $E(P) = \frac{1}{3}C(P) + \frac{14}{3}$
- Adding removed lines maintains E(P) ≤ ¹/₃C(P) + ¹⁴/₃ in every step

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Lemma (Edges in uncritical triangular polygons)

For uncritical grid polygons: $E(P) \leq \frac{1}{3}C(P) + \frac{14}{3}$

Proof idea.

- Successively remove straight line of at least 3 cells (thus at most 1 edge), maintaining the property 'uncritical'
- Ends with 'diamond' polygon, $E(P) = \frac{1}{3}C(P) + \frac{14}{3}$
- Adding removed lines maintains $E(P) \leq \frac{1}{3}C(P) + \frac{14}{3}$ in every step

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Lemma (Exploration of uncritical polygons)

For uncritical triangular grid polygons: $S(P) \leq C(P) + E(P) - 6$.

Proof sketch

- Shown: $S(P) \le C(P) + E(P) 4$
- Used shortest path lemma: $sp(c, s) \le E(P) 4$
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- 2 steps gained!

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Theorem (Competitivity)

SmartDFS is $\frac{4}{3}$ competitive.

Proof

• Remove narrow passages (explored optimally) • \Rightarrow Split P into P₁

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19.3.2008 20 / 24

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- Remove narrow passages (explored optimally)
- \Rightarrow Split *P* into *P*_i
- Consider *P_i* separately

• Show $S(P_i) \le \frac{4}{3}C(P_i) - \frac{4}{3}$ by induction on the number of split cells in the first layer

• Ind. base: No split cell \Rightarrow uncritical polygon \Rightarrow

 $\begin{array}{rcl} S(P_i) & \leq & C(P_i) + E(P_i) - 6 & \text{by exploration lemma} \\ & \leq & C(P_i) + \frac{1}{3} \, C(P_i) + \frac{14}{3} - 6 & \text{by edges lemma} \\ & = & \frac{4}{3} \, C(P_i) - \frac{4}{3} \end{array}$

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New component

• Explorer meets visited cell c'

• $R := \{c\}$

• R: shortest path from c to c'

- Split P_i into P', P"
- $C(P_i) = C(P') + C(P'') |R|$
- $S(P_i) = S(P') + S(P'') 2(|R| 1)$
- Apply induction hypothesis to S(P'), S(P'')





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- *R*: shortest path from *c* to *c*⁴

- Split *P_i* into *P'*, *P''*
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19.3.2008 22 / 24





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19.3.2008 22 / 24





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- Lower bound \triangle : $\frac{7}{6}$
- Lower bound $\bigcirc: \frac{14}{13}$
- Exploration strategy SmartDFS
- Upper bound \triangle : $S(P) \leq C(P) + E(P) 4$
- Upper bound \bigcirc : $S(P) \leq C(P) + \frac{1}{4}E(P) \frac{5}{2}$
- $\frac{4}{3}$ -competitive

• ToDo: Close the gap!



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- Upper bound \bigcirc : $S(P) \leq C(P) + \frac{1}{4}E(P) \frac{5}{2}$
- $\frac{4}{3}$ -competitive

• ToDo: Close the gap!



- Lower bound \triangle : $\frac{7}{6}$
- Lower bound $\bigcirc: \frac{14}{13}$
- Exploration strategy SmartDFS
- Upper bound \triangle : $S(P) \leq C(P) + E(P) 4$
- Upper bound \bigcirc : $S(P) \leq C(P) + \frac{1}{4}E(P) \frac{5}{2}$
- $\frac{4}{3}$ -competitive
- ToDo: Close the gap!

Thank you!

Tom Kamphans (TU Braunschweig)

Exploring Simple Grid Polygons

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